

Curriculum Principles			
<b>Equality of Opportunity</b> Raising pupil aspiration through inspiration, enjoyment and fulfilment; Access to academic excellence; Opportunity to enhance and develop skills/talent; Developing dedication and resilience	<b>Enquiry Based Learning</b> Creative thinkers; Real life challenge Risk taking; Resourcefulness; Enterprise; collaboration; Independent; Fostering and applying thinking skills	<b>Force for positive change</b> Linking our school virtues to all we do; all learning has a clear purpose and relevance to our lives and environment; children are inspired to have an impact on the world	<b>Sustainability</b> Emotional Intelligence; Love for learning and collaboration; Care for the environment and community; Fostering tolerance, understanding and empathy
To ensure that toys are not stereotyped  (girl toys vs boy toys, disability)	Exploring different toys around the world.	Making a toy for reception.	To reuse toys created for reception.

**Big Bang**  
Favourite Toy Tea Party!

**Trip:** Museum of Childhood

**Celebration**  
Grandparents Day

**YEAR 1**  
**Title: Toy Story**



**PSHE**  
*Dreams and goals*

Stay motivated when doing something challenging.

Keep trying even when it is difficult.

Work well with a partner or in a group.

Are working hard to achieve their own dreams and goals.

**History**

- To look at a history of specific toys.
- To see how toys have changed overtime. To understand chronology.
- To compare specific toys (past/present). To communicate historically. To investigate and interpret the past.
- To describe similarities and differences of toys from past and present (modern).
- To explore toys from around the world

**Design and Technology**

Leavers and sliders

To design a toy for reception.

**Music:** Music teacher

**Computing**  
**DB Primary**  
Drawing  
Picking up skills

**Maths Number – Place Value**

Count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number.  
Count, read and write numbers to 100 in numerals. Count in multiples of 2s, 5s and 10s.

**Measurement – Money and Coin Recognition**

Recognise and know the value of different denominations of coins and notes.

**Measurement – Addition involving money**

Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs.

**Number – Multiplication**

Solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.

**Geometry – 2D & 3D Shapes**

Recognise and name common 2-D and 3-D shapes.

**English**

- Descriptive Poems
- Describing their friend's toys.
- Poster advertising toys.
- Retelling the story.
- Creating Trump Cards
- Character description.

*To be able to construct a sentence that includes a capital letter, full stop, adjectives and conjunctions (and, because).*

**PE**  
Bouncing and catching

To explore different ways of handling a ball.  
To develop bouncing and catching skills.  
To bounce a ball towards a target.  
To watch, track and get in line with a ball.

To bounce and catch from a greater distance.

To quickly find good spaces in a chasing game.